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Minutes of the DICOMI TPM Meeting

DIGITAL COMICS OF MIGRATION

[2023-1-TR01-KA220-SCH-000166103]

Date: 6th and 7th November

Location: Clarion Sign Hotel - Stockholm, Sweden

Participants Present:

1. Joseph Adam - Nordic Horizon Institute NGO (Sweden)
2. Büşra Tombak İlhan - Yıldız Technical University (Turkey)
3. Genç Osman İlhan - Yıldız Technical University (Turkey)
4. Mehmet AKINCI - 29 Mayıs University (Turkey)
5. Konstantinos Karatzas - GİRES (Netherlands)
6. Iryna Matolich - King Daniel University (Ukraine)
7. Yuliana Senkiv - King Daniel University (Ukraine)
8. Senad Sakipovski - Institute for Roma (Germany)

Online participants:

1. Valentyn Vasechko - King Daniel University (Ukraine)
 2. Wendy Muleshe - Nordic Horizon Institute NGO (Sweden)
 3. Leah Kwamboka - Nordic Horizon Institute NGO (Sweden)
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Welcome and Introduction

The meeting opened with an introduction led by Joseph Adam of the Nordic Horizon Institute team, who welcomed all participants with a presentation of the organization. The objectives of the meeting were outlined, focusing on key milestones for the project and expected outcomes.



WP2: Digital Storytelling Techniques Training Programme

Büşra, Project coordinator from the Yıldız Technical University team took the lead in guiding participants through the administrative and financial management tasks. She covered timesheet completion, project management processes, and documentation best practices.

The group then engaged in a detailed discussion about the completion of interview processes for migration stories. Each partner country shared experiences, challenges, and learnings from conducting interviews with participants.



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It was agreed that partners would also share Letters of Intent with target schools within their respective countries. This would facilitate the preparation for piloting the educational platform and upcoming training modules.



Progress Review

The team reviewed the progress made on the learning objectives and discussed the digital comics developed so far. Partners provided feedback on how the stories will be adapted for the platform. The conversation extended to the design of comics and their integration into the educational platform, focusing on how to align content with learning goals.





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Designing Modules

Partners were assigned to develop two versions of each module. The discussions focused on the structure and content of these modules to ensure they meet the project's aims. Additionally, the group explored the graphic design elements of the platform, agreeing on visual themes and the user interface to enhance engagement.

WP3: Digital Comics of Migration Learning Program

The discussion shifted to preparing teacher education programs on the platform. The team covered plans for piloting these modules in Sweden, Germany, and Turkey. The implementation strategy, as well as methods for data collection and analysis during the pilot phase, were discussed to ensure an effective rollout.



Conclusion

The meeting was adjourned in the evening, concluding with refreshments and a collaborative dinner, which provided an opportunity for informal discussions and networking among partners.

Action Points:



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- Partners to share their travel documents on the folder in the drive.
- Continue with module development, ensuring draft versions are ready for review.
- Design team to finalize platform graphics based on the agreed themes.
- Prepare for piloting teacher education programs in designated countries.

Next Steps: A follow-up meeting will be scheduled in early 2025 to review progress and finalize preparations for the pilot phase. As well as plan for the next meeting in the Netherlands.

Minutes Prepared By: Nordic Horizon Institute NGO.